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About This Game

Description

Three men, friends since childhood, perform important roles in their communities: professor, mayor, banker... But when a meteor falls not too far from the city, Professor Gustav learns that the meteorite is emanating some sort of unknown energy, and begins a series of experiments without the mayor's permission. Financed by the banker, the professor builds an evil machine that causes the meteor's energy to spin out of control, destroying the city and mutating its plants and animals. Citizens are evacuated, but rescuers fail to find and evacuate two children. In Questerium: Sinister Trinity HD, you play the investigator hired to work the case, and it's up to you to destroy the evil machine, rescue the abandoned children, save the city and arrest the professor!

Features

- 20 secrets in mysterious locations
- Unlockable achievements
- Develop your own garden

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- Puzzles and mini-games
 - Fascinating quests
 - Real life actors

Title: Questerium: Sinister Trinity HD Collector's Edition
Genre: Adventure, Casual
Developer:
URSE Games
Publisher:
Buka Entertainment
Release Date: 15 Jan, 2015

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Minimum:

OS: Windows XP/Vista/7/8

Processor: 1.5 GHz

Memory: 512 MB RAM

Graphics: 256 MB VRAM

DirectX: Version 9.0c

Storage: 800 MB available space

English, German, Russian, French, Italian, Japanese, Korean, Portuguese, Simplified Chinese, Traditional Chinese







This is definitely one of the longer point & click adventures I have played. It features actors (live), has a rather ok plot and gave me a real headache (in the good sense of the word) at the end when I had to play the extra's! The extras are extra hard since there are no clues or hints given whatsoever. This is not a bug I guess, I had some troubles as to what-use-where but in the end I found it all. I think the extras were the most challenging and most rewarding when I look back in retro spective. I can seriously recommend this game to all point&click lovers, you cant go wrong with this one.. Game is cheesy in a good way. The Hidden Object scenes are fair if a little easy. The puzzles are mostly good although there was one which failed to mention what the goal of the puzzle actually was.

There are also extra hidden things to find for achievements - plants, masks and money. You aren't cut off from any part of the map during the whole game so you can go back to find these.. Great puzzling! Love the wacky areas :) If you like Puzzle games i think this is a must for you, im around 40min in, testing in on the hardest (no hints etc). And so far the puzzles and loco story is very fun! Well worth the 6bucks!. Interesting storyline with refreshing live actors, great voice acting, and crisp modern graphics in a quirky Hidden Object Puzzle Adventure.. The games broken sometimes puzzles won't let you advance and you have to restart the game from scratch.

See here <http://steamcommunity.com/app/320610/discussions/0/530649887215413496/>. This hidden object game is a bit different because it has real people acting in it (badly) lol. The puzzles weren't too bad. There were some annoying ones. Overall it is worth a couple of bucks.

It took nearly 5hrs to complete.

I finished this today and quite different to what I am used to as most of the Hidden Object games I play you are guided by the hint button, in this one you are not like if someone escapes like professor will say he has gone from here but will not tell you what you are meant to do. In this game you do have to click and back track a bit and some puzzles can be challenging and a bit easier than Melissa K which had you moving objects and solving puzzles mostly. The live actors do a good job and you are kind of wondering who is good or bad and also has the dangers of radiation and interesting storyline different to other ones where your spouse or husband or child is kidnapped. I recommend getting this on sale as buying at full price may not be worth it and you can save some money in the process as well so give it a try if you can.. I LOVE this game. It's like the beautiful child of a 90's sci-fi movie, a quality hidden object game, and a house design game. The FMV is jank as heck, and that's probably what makes the game for me. It has puzzles that are a little difficult at times (and I'll admit I skipped a few I couldn't figure out), but they're different from your average hidden object game. The item usage logic is generally sound, and it's fun to have side-quests of finding all the money left in the town and using it to decorate your garden. Seriously. There's also a room in your house where all of your achievements are added as decorations to your study. I've played over a dozen hidden object games, and all of this is just so refreshing. I will be scouring the dev's page for more gems like this.. 7/10

genre: casual point and click/HO adventure game

- + the presentation is nice, with good implementation of live actors as the main characters
 - + story is quite interesting in the sci-fi/mystery genre - you are after a mad scientist who's trying to use some kind of energy for bad cause
 - + casual adventure game, with inventory based puzzles, some mini-games/puzzles and hidden objects scenes - not much pixel hunting, scenes are clear and beautiful - secret places to discover where you collect money which then you use to decorate your garden (!) - achievements also present
 - + detailed diary and map
- acting is terrible, so is voice acting
 - puzzles are generally very easy (casual game though)

in general, nice casual game, almost in the artifex mundi games quality level that we all know and like, not quite there though but it is a good choice for fans of the genre. I've settled on yes for recommending, because I did enjoy the game, despite a few major cons.

Pros:

- Some nice background art
- The flower collectibles are pretty cool, and the secrets mechanic was a fun challenge
- Decent story. I like the way it just throws you in as the detective without explaining too much like some other games do.
- Good HO scenes that weren't too easy
- Unlike a lot of the other reviewers, I didn't experience any bugs (although I haven't played the bonus chapter yet). Ran pretty smoothly.

Cons:

- The acting. Oh, man. Now I'm a big fan of the HO genre, and am used to mediocre acting, but this was a whole new level of bad. Someone decided that this game needed live action characters, but then apparently didn't know where to find people who know how to act, or people who know how to animate the live action bits into the scenes. It would have been so much better with more standard characters. The voice acting wasn't bad, but the movement... seriously. If this were a comedy game, maybe I'd think they're trying to be ironic, but it's too serious for acting this bad.
- Some of the puzzles are not well explained. I had to skip a couple of them because I couldn't figure out what to do and the instructions were useless.
- A few very slow and frustrating animations. For example, there's a pyramid minigame, which is simple and shouldn't take a long time to solve, but the animation for moving the blocks... it makes you click on the one you want to move, the arm moves over, picks it up, and you can't click destination until that's done. It gets frustrating really fast.
- Unlike every other collector's edition game I've played, this one doesn't have a strategy guide.

But, despite the painfulness of sitting through the cutscenes, I did have fun playing it. So, get it on sale, it's a decent way to spend a few hours.

Edit:

I've played the bonus chapter. The map and hint are broken, in that they always point to the very first task, but it's still playable, you just won't have the help of hint and map.. This is a HOG game, with real actors filmed with green screens added in the scenes. The graphics are very beautiful, animated, colorful and dense; a bit comics style. Some inventory objects are shown in 3D when used. The voice overs are good. This odd mixing of different styles gives an amazing result which perfectly matches the strange and thrilling story. The mini games are okay and the search scenes are beautiful and fun to search through, with a lot of interactions. Moving around is not intuitive though: to go back to the previous screen you have to click a back button on the UI (the magnifier) and you sometimes have to use the map to move around. The bonus part seems unfinished as the hint system doesn't work at all but the added zones and the final ending were nice. There are a lot of achievements to unlock and secret stashes of money to find, which are hinted on your map. You can also grab money from the search scenes. All this money is then used to buy items for your collector hideout's garden: statues, trees, fountains. You access this hideout by clicking on the purse in the lower UI. The game lasted a very decent amount of time for a HOG (around 6 hours, my time counter is off due to being offline for a week). Despite the lack of instructions and sometimes getting lost, it's still a good game and I do recommend it.. The puzzles are OK. The story is really boring, the acting is mediocre, there are glaring plot holes.. This was a fun hidden object game very much enjoyed it.. Disregarding autistic acting, somewhat questionable production value and one of the minigames that hardly makes any sense, this game is quite enjoyable. Art is good and appealing, all puzzles are very, even suprisingly comprehensible with no random senseless decisions that you are required to make, mini-games are mostly fun, environmental sound is especially pleasant. Luckily, the game itself is not very lengthy hence certain repetitiveness that puzzles has won't have enough time to get to you. All in all, great casual quest/puzzle, 7/10. Would dig the genre more should more games that relate to it be more like this one.. must of the puzzle I got no idea what to do. Its too easy to get lost in the thing to do. A lot of the point and click game are better than this one, try another one really. This hidden object game is a bit different because it has real people acting in it (badly) lol. The puzzles weren't too bad. There were some annoying ones. Overall it is worth a couple of bucks.

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